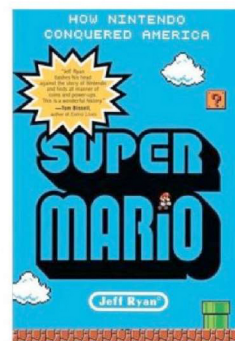
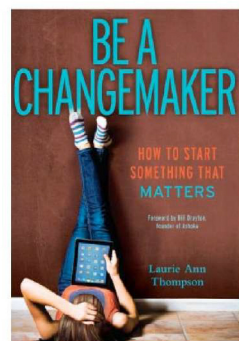
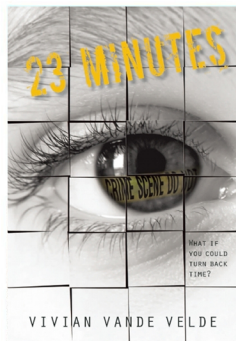
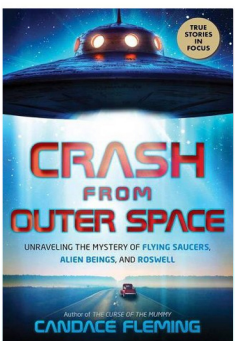
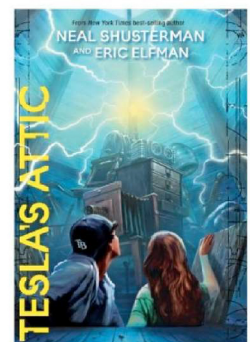
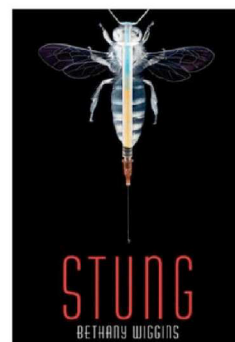
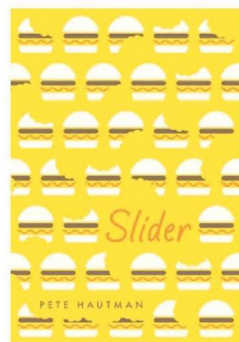
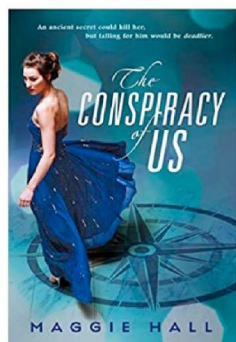
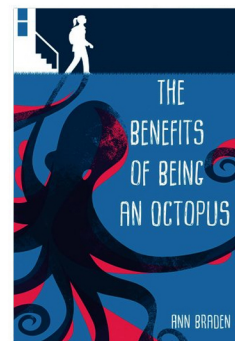
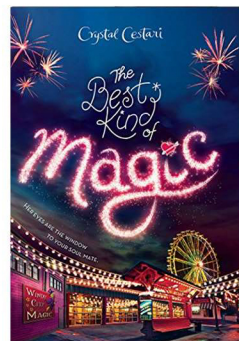
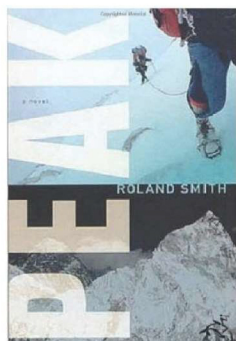
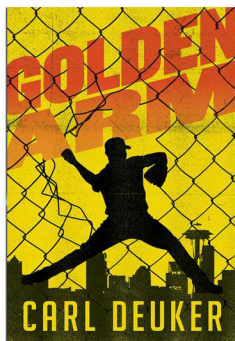
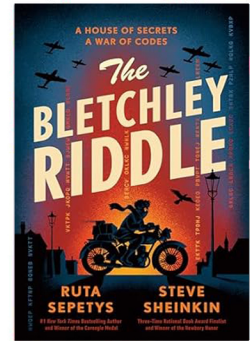
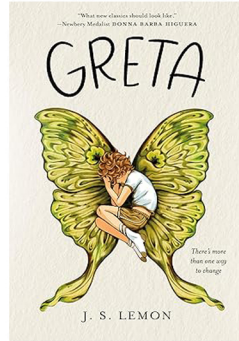
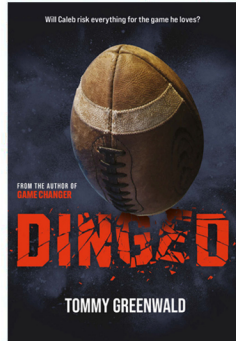
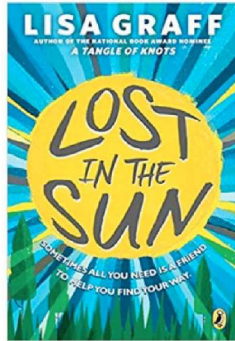


HERRICK SUMMER READING



7TH GRADE BOOK SUGGESTIONS



Lost In the Sun | by: Lisa Graff

Everyone says that middle school is awful, but Trent knows nothing could be worse than the year he had in fifth grade, when a freak accident on Cedar Lake left one kid dead, and Trent with a brain full of terrible thoughts he can't get rid of. Trent's pretty positive the entire disaster was his fault, so for him middle school feels like a fresh start, a chance to prove to everyone that he's not the horrible screw-up they seem to think he is. If only Trent could make that fresh start *happen*.

It isn't until Trent gets caught up in the whirlwind that is Fallon Little—the girl with the mysterious scar across her face—that things begin to change. Because fresh starts aren't always easy. Even in baseball, when a fly ball gets lost in the sun, you have to remember to shift your position to find it.

Dinged | by: Tommy Greenwald

Caleb Springer is the up-and-coming star freshman quarterback on the high school football team, which isn't a surprise considering his dad, Sammy Springer, was an NFL superstar and is now the town celebrity. College scouts are already snooping around Caleb, and his future seems set.

But just as Caleb's glory days begin, his dad starts to change. He's forgetting things and getting angry at random times. Caleb is forced to confront a bleak possibility: The sport that gives him so much status and self-worth might be the cause of his dad's strange behavior. Will Caleb keep playing the sport of his dreams, even if he knows how dangerous it can be?

Greta | by: J.S. Lemon

Greta Goodwin's life is changing. On top of moving to a new neighborhood far away from her best friend, Lotti, she's also starting middle school. Greta isn't totally ready for boys, bras, and the chaotic cafeteria. She still feels like a little kid compared to those female classmates who have suddenly matured over the summer. Girls who are now the talk of the school—unlike Greta, who would rather fly under the radar, especially after a bad haircut that makes her look less “effortlessly beautiful” and more “triangle with legs.”

But at her first-ever middle-school party, a boy does pay attention to Greta. Initially it feels good. And then it feels awful. In the aftermath, Greta can't make sense of what's happened, let alone talk about it, even to Lotti. Impossibly, Greta's body starts to change in a vastly different way from everyone else's. What follows leads Greta to believe the world might finally see her as she truly is: ethereal, powerful, and free.

Almost Home | by: Joan Bauer

Newbery Honor winner Joan Bauer's new novel will touch your heart

When twelve-year-old Sugar's grandfather dies and her gambling father takes off yet again, Sugar and her mother lose their home in Missouri. They head to Chicago for a fresh start, only to discover that fresh starts aren't so easy to come by for the homeless. Nevertheless, Sugar's mother has taught her to be grateful no matter what, so Sugar does her best. With the help of a rescue dog, Shush; a foster family; a supportive teacher; a love of poetry; and her own grace and good humor, Sugar comes to understand that while she can't control the hand life deals her, she can control how she responds.

The Bletchley Riddle | by: Ruta Sepetys & Steve Sheinkin

Summer, 1940. Nineteen-year-old Jakob Novis and his quirky younger sister Lizzie share a love of riddles and puzzles. And now they're living inside of one. The quarrelsome siblings find themselves amidst one of the greatest secrets of World War II—Britain's eccentric codebreaking factory at Bletchley Park. As Jakob joins Bletchley's top minds to crack the Nazi's Enigma cipher, fourteen-year-old Lizzie embarks on a mission to solve the mysterious disappearance of their mother.

The Battle of Britain rages and Hitler's invasion creeps closer. And at the same time, baffling messages and codes arrive on their doorstep while a menacing inspector lurks outside the gates of the Bletchley mansion. Are the messages truly for them, or are they a trap? Could the riddles of Enigma and their mother's disappearance be somehow connected? Jakob and Lizzie must find a way to work together as they race to decipher clues which unravel a shocking puzzle that presents the ultimate challenge: How long must a secret be kept?

Golden Arm | by: Carl Deuker

Lazarus "Laz" Weathers has always been shy, and his issue with stuttering when he speaks hasn't helped. Stuck in a Seattle trailer park, Laz finds baseball helps him escape from the world of poverty and drugs. When he gets an opportunity to pitch for the rich kids across town, he has a chance to get drafted by the major leagues.

But playing for the other team means leaving behind his family, including Antonio, Laz's younger brother, who more and more, seems to be drawn to the dark world of the Jet City's drug ring. Now Laz will have to choose between being the star pitcher he always dreamed of becoming and the team player his family needs.

Peak | by: Roland Smith

The only thing you'll find on the summit of Mount Everest is a divine view. The things that really matter lie far below. — Peak Marcello

After fourteen-year-old Peak Marcello is arrested for scaling a New York City skyscraper, he's left with two choices: wither away in Juvenile Detention or go live with his long-lost father, who runs a climbing company in Thailand. But Peak quickly learns that his father's renewed interest in him has strings attached. *Big* strings. As owner of Peak Expeditions, he wants his son to be the youngest person to reach the Everest summit—and his motives are selfish at best. Even so, for a climbing addict like Peak, tackling Everest is the challenge of a lifetime. But it's also one that could cost him his life.

Roland Smith has created an action-packed adventure about friendship, sacrifice, family, and the drive to take on Everest, despite the incredible risk. The story of Peak's dangerous ascent—told in his own words—is suspenseful, immediate, and impossible to put down.

The Best Kind of Magic | by: Crystal Cestari

Amber Sand is not a witch. The Sand family magical gene somehow leapfrogged over her. But she did get one highly specific bewitching talent: she can see true love. As a matchmaker, Amber's pretty far down the sorcery food chain (even birthday party magicians rank higher), but after five seconds of eye contact, she can envision anyone's soul mate.

Amber works at her mother's magic shop -- Windy City Magic -- in downtown Chicago, and she's confident she's seen every kind of happy ending there is: except for one--her own. (The Fates are tricky jerks that way.) So when Charlie Blitzman, the mayor's son and most-desired boy in school, comes to her for help finding his father's missing girlfriend, she's distressed to find herself falling for him. Because while she can't see her own match, she can see his -- and it's not Amber. How can she, an honest peddler of true love, pursue a boy she knows full well isn't her match?

The Best Kind of Magic is set in urban Chicago and will appeal to readers who long for magic in the real world. With a sharp-witted and sassy heroine, a quirky cast of mystical beings, and a heady dose of adventure, this novel will have you laughing out loud and questioning your belief in happy endings.

The Benefits of Being an Octopus | by: Ann Braden

Seventh-grader Zoey has her hands full as she takes care of her much younger siblings after school every day while her mom works her shift at the pizza parlor. Not that her mom seems to appreciate it. At least there's Lenny, her mom's boyfriend—they all get to live in his nice, clean trailer. At school, Zoey tries to stay under the radar. Her only friend Fuchsia has her own issues, and since they're in an entirely different world than the rich kids, it's best if no one notices them. Zoey thinks how much easier everything would be if she were an octopus: eight arms to do eight things at once. Incredible camouflage ability and steady, unblinking vision. Powerful protective defenses.

Unfortunately, she's not totally invisible, and one of her teachers forces her to join the debate club. Even though Zoey resists participating, debate ultimately leads her to see things in a new way: her mom's relationship with Lenny, Fuchsia's situation, and her own place in this town of people who think they're better than her. Can Zoey find the courage to speak up, even if it means risking the most stable home she's ever had?

The Night She Disappeared | by: April Henry

Gabie drives a Mini Cooper. She also works part time as a delivery girl at Pete's Pizza. One night, Kayla—another delivery girl—goes missing. To her horror, Gabie learns that the supposed kidnapper had asked if the girl in the Mini Cooper was working that night. Gabie can't move beyond the fact that Kayla's fate was really meant for her, and she becomes obsessed with finding Kayla. She teams up with Drew, who also works at Pete's. Together, they set out to prove that Kayla isn't dead—and to find her before she is.

May the Best Player Win | by: Kyla Zhao

The clock is ticking for May Li, whose middle-school chess team just earned a victory at the state championship—and with it, a ticket to nationals. What's even more exciting is that May got an award for being the top female player and a splashy feature in the biggest chess magazine in the country.

May should be thrilled. But some of her teammates, including her supposed-to-be-friend Ralph, aren't too pleased with the attention she's getting—and they're even questioning her skills. Backed into a corner, but not one to back down, May makes a move as bold as any of her chess tactics: She bets Ralph she can win the school's internal tournament and be chosen as team captain for nationals.

The crown is May's for the taking . . . except she's starting to crumble under the weight of everyone's expectations. Anxious feelings begin to affect her performance and, what's worse, eat away at her love for the game. Now May is left to wonder: Can you still play for fun when you're playing to win?

The Conspiracy of Us | by: Maggie Hall

Avery West's newfound family can shut down Prada when they want to shop in peace, and can just as easily order a bombing when they want to start a war. Part of a powerful and dangerous secret society called the Circle, they believe Avery is the key to an ancient prophecy. Some want to use her as a pawn. Some want her dead.

To unravel the mystery putting her life in danger, Avery must follow a trail of clues from the monuments of Paris to the back alleys of Istanbul with two boys who work for the Circle — beautiful, volatile Stellan and mysterious, magnetic Jack. But as the clues expose a stunning conspiracy that might plunge the world into World War 3, she discovers that both boys are hiding secrets of their own. Now she will have to choose not only between freedom and family — but between the boy who might help her save the world, and the one she's falling in love with.

Slider | by: Pete Hautman

Competitive eating vies with family expectations in a funny, heartfelt novel for middle-grade readers by National Book Award winner Pete Hautman.

David can eat an entire sixteen-inch pepperoni pizza in four minutes and thirty-six seconds. Not bad. But he knows he can do better. In fact, he'll have to do better: he's going to compete in the Super Pigorino Bowl, the world's greatest pizza-eating contest, and he has to win it, because he borrowed his mom's credit card and accidentally spent \$2,000 on it. So he *really* needs that prize money. Like, yesterday. As if training to be a competitive eater weren't enough, he's also got to keep an eye on his little brother, Mal (who, if the family believed in labels, would be labeled autistic, but they don't, so they just label him Mal). And don't even get started on the new weirdness going on between his two best friends, Cyn and HeyMan. Master talent Pete Hautman has cooked up a rich narrative shot through with equal parts humor and tenderness, and the result is a middle-grade novel too delicious to put down.

Stung | by: Bethany Wiggins

There is no cure for being stung.

Fiona doesn't remember going to sleep. But when she awakens, her world no longer exists. Her house is abandoned and broken. Her neighborhood is barren and dead. And there is a tattoo on her right hand. A tattoo Fiona doesn't remember getting...but somehow she must conceal at any cost. Because humanity has been divided.

Those bearing the tattoo have turned into mindless, violent beasts that roam the streets and sewers, preying upon the unbranded, while a select few live protected inside a fortresslike wall, their lives devoted to rebuilding society and killing all who bear the mark. And Fiona has awoken branded, on the wrong side of the wall, and...normal.

From the author of *Shifting* comes this remarkable reimagining of *Sleeping Beauty*, where the sting of a bee, rather than the prick of a needle, can destroy the world.

Tesla's Attic | by: Neal Shusterman

After their home burns down, fourteen-year-old Nick, his younger brother, and their father move into a ramshackle Victorian house they've inherited. When Nick opens the door to his attic room, he's hit in the head by a toaster. That's just the beginning of his weird experiences with the old junk stored up there. After getting rid of the odd antiques in a garage sale, Nick befriends some local kids-Mitch, Caitlin, and Vincent-and they discover that all of the objects have extraordinary properties. What's more, Nick figures out that the attic is a strange magnetic vortex, which attracts all sorts of trouble. It's as if the attic itself has an intelligence . . . and a purpose.

Ultimately Nick learns that the genius Nikola Tesla placed the items-his last inventions-in the attic as part of a larger plan that he mathematically predicted. Nick and his new friends must retrieve everything that was sold at the garage sale and keep it safe. But the task is fraught with peril-in addition to the dangers inherent in Tesla's mysterious and powerful creations, a secret society of physicists, the Accelerati, is determined to stop Nick and alter destiny to achieve its own devious ends. It's a lot for a guy to handle, especially when he'd much rather fly under the radar as the new kid in town.

Crash From Outer Space | by: Candace Fleming

In 1947, during the early years of the Cold War, a field in Roswell, New Mexico was disturbed by a strange crash and smattering of debris. Some say the bodies of extraterrestrial beings were strewn across the ground, that a UFO had crashed there, and that the government was covering up the evidence in a massive conspiracy. But what really happened at Roswell?

The infamous "crash from outer space" has become a fixture in our culture, inspiring a surge of UFO sightings and conspiracy theories. But at its heart is the story of military scientists, a city on the brink of the Cold War, and a debris field scattered with mystery. What was it that actually crashed at Roswell? Were alien bodies found? Was it Russian spies? Secret military technology? And did the government try to hide what they found?

23 Minutes | by: Vivian Vande Velde

By both society's measure and her own, fifteen-year-old Zoe Mahar is pretty much a loser. Then one day she ducks into Spencerport Savings and Loan simply to get out of the rain—and witnesses a bank robbery gone horrifyingly wrong.

The good news is that Zoe has a unique ability: she can play back time and repeat events. But it's not an unlimited deal—she can only jump 23 minutes, and her first playback creates an even more disastrous outcome. Zoe has only ten tries to get it right before this particular 23 minutes becomes irreversible. But in the process of trying to become the heroine she doesn't believe she can be, Zoe will learn about herself—and realize that there is more to who she is than she thought.

Be a Changemaker: How to Start Something That Matters | by Laurie Ann Thompson

When Divine Bradley was seventeen, he just wanted a safe place to hang out away from gangs and violence, and Team Revolution was born. At age eleven, Jessica Markowitz learned that girls in Rwanda are often not allowed to attend school, and Richard's Rwanda took shape. During his sophomore year of high school, Zach Steinfeld put his love of baking to good use and started the Baking for Breast Cancer Club.

Gone are the days when kids were supposed to be "seen and not heard." Today, youth everywhere are rising up, building new organizations, and creating the changes they want to see in their communities and around the world. Be a Changemaker gives readers the tools and confidence they need to affect real change.

Plus, profiles of youth-led social organizations show readers that it's never too early to become a changemaker.

Super Mario | by: Jeff Ryan

In 1981, Nintendo of America was a one-year-old business already on the brink of failure. Its president, Mino Arakawa, was stuck with two thousand unsold arcade cabinets for a dud of a game (*Radar Scope*). So he hatched a plan.

Back in Japan, a boyish, shaggy-haired staff artist named Shigeru Miyamoto designed a new game for the unsold cabinets featuring an angry gorilla and a small jumping man. *Donkey Kong* brought in \$180 million in its first year alone and launched the career of a short, chubby plumber named Mario.

Since then, Mario has starred in over two hundred games, generating profits in the billions. He is more recognizable than Mickey Mouse, yet he's little more than a mustache in bib overalls. How did a mere smear of pixels gain such huge popularity?

Super Mario tells the story behind the Nintendo games millions of us grew up with, explaining how a Japanese trading card company rose to dominate the fiercely competitive video-game industry.

Max in the House of Spies | by: Adam Gidwitz

Max Bretzfeld doesn't want to move to London. Leaving home is hard and Max is alone for the first time in his life. But not for long. Max is surprised to discover that he's been joined by two unexpected traveling companions, one on each shoulder, a kobold and a dybbuk named Berg and Stein.

Germany is becoming more and more dangerous for Jewish families, but Max is determined to find a way back home, and back to his parents. He has a plan to return to Berlin. It merely involves accomplishing the impossible: becoming a British spy. The first book in a duology, *Max in the House of Spies* is a thought-provoking World War II story as only acclaimed storyteller Adam Gidwitz can tell it—fast-paced and hilarious, with a dash of magic and a lot of heart.